







Gregory F Simpson - 2013: A Year In Review Infographic Credits

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	https://www.udemy.com/courses/search/?q=gamification
	
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<p>BY 2014...MORE THAN 70% OF GLOBAL 200 ORGANIZATIONS WILL HAVE AT LEAST ONE GAMIFIED APPLICATION, DRIVING 50% OF ALL INNOVATION.” - GARTNER</p>	<p>http://www.gamification.co/getting-started/</p>
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